Restasis



Cyclosporine is an immunosuppressant. Cyclosporine ophthalmic (for use in the eye) can increase tear production that has been reduced by inflammation in the eye(s). Cyclosporine ophthalmic is used to treat chronic dry eye that may be caused by inflammation.

Active ingredient: Cyclosporine

Brand(s):Cyclomune Manufacturer: Sun

Disease(s):Organ Rejection / Psoriasis / Rheumatoid Arthritis

Restasis 0.05% 3ml

	Per capsule	Per Pack	Order
1 capsules	\$ 39.95	\$ 39.95	Add to cart
2 capsules	\$ 34.98	\$ 69.95 \$79.90	Add to cart
3 capsules	\$ 29.98	\$ 89.95 \$119.85	Add to cart
4 capsules	\$ 28.74	\$ 114.95 \$159.80	Add to cart
5 capsules	\$ 24.99	\$ 124.95 \$199.75	Add to cart

Cyclosporine eye drops

What is cyclosporine ophthalmic?

Cyclosporine is an immunosuppressant. Cyclosporine ophthalmic (for use in the eye) can increase tear production that has been reduced by inflammation in the eye(s).

Cyclosporine ophthalmic is used to treat chronic dry eye that may be caused by inflammation.

Cyclosporine ophthalmic may also be used for purposes not listed in this medication guide.

Important Information

Follow all directions on your medicine label and package. Tell each of your healthcare providers about all your medical conditions, allergies, and all medicines you use.

Before taking this medicine

You should not use cyclosporine ophthalmic if you are allergic to cyclosporine.

It is not known whether this medicine will harm an unborn baby. Tell your doctor if you are pregnant or plan to become pregnant.

It is not known whether cyclosporine ophthalmic passes into breast milk or if it could harm a nursing baby. Tell your doctor if you are breast-feeding a baby.

Cyclosporine ophthalmic is not approved for use by anyone younger than 16 years old.

How should I use cyclosporine ophthalmic?

Follow all directions on your prescription label. Do not use this medicine in larger or smaller amounts or for longer than recommended.

The usual dose of this medicine is 1 drop in each eye twice daily. Use the